

Yong Liu

Department of Electrical and Computer Engineering
Tandon School of Engineering
New York University
Brooklyn, NY, 11201

Work : (646) 997 3959
FAX: (646) 997 3906
yongliu@nyu.edu
<http://eeweb.poly.edu/faculty/yongliu/>

- EDUCATION**
- University of Massachusetts, Amherst** Amherst, MA
Ph.D. in Electrical & Computer Engineering May, 2002
Thesis title: *Fluid Modelling and Analysis of Some Queueing and Network Issues*
Advisor: Weibo Gong
- University of Science & Technology of China** Hefei, China
M.S.E. in Electrical & Computer Engineering July, 1997
Thesis title: *Distributed Computer Control Systems: Design and Applications*
Advisor: Guozhong Pang
- University of Science & Technology of China** Hefei, China
B.S.E. in Electrical & Computer Engineering July, 1994
- POSITIONS**
- New York University, ECE Dept.** Brooklyn, NY
Professor 09/2019-Present
- New York University, ECE Dept.** Brooklyn, NY
Associate Professor 09/2011-08/2019
- Polytechnic Institute of New York University , ECE Dept.** Brooklyn, NY
Assistant Professor 03/2005-08/2011
- University of Massachusetts, Computer Science Dept.** Amherst, MA
Postdoctoral Research Associate, Computer Networks Group 02/2002-03/2005
Advisors: Jim Kurose, Don Towsley
- University of Massachusetts, ECE Dept.** Amherst, MA
Research Assistant, Complex Systems Modelling and Control Lab 06/1998-01/2002
Advisor: Weibo Gong
- HONORS**
- Outstanding Junior Alumni Award**, College of Engineering, University of Massachusetts, Amherst, 2017
- Fellow**, Institute of Electrical and Electronics Engineers (IEEE), 2017
- Best Paper Award**, ACM Internet Measurement Conference (IMC), 2012
- Career Award**, National Science Foundation, 2010;
- Best Paper Award**, IEEE Conference on Computer and Communications (INFOCOM) 2009 (selected from 282 accepted papers out of 1,435 submissions);
- Best Paper Award**, IEEE Communication Society (ComSoc) Multimedia Communications Technical Committee, 2008 (selected from papers published in IEEE ComSoc sponsored journals and conferences in 2006 & 2007);

Best Paper Award, the First Workshop on Networks for Grid Applications (GridNets), October, 2004;

Presidential Graduate Award, Chinese Academy of Sciences, July, 1997;

Guo Moruo Scholarship, the highest scholarship of University of Science & Technology of China, September, 1993;

PUBLICATIONS

Google Scholar Citations: 9,686 (3,215 since 2017), H-index: 46 (27, since 2017)

Books and Book Chapters

- Jelena Mirkovic and **Yong Liu**
Proceedings of 16th International Conference on Passive and Active Measurement PAM 2015, Springer Lecture Notes in Computer Science, Volume 8995 2015
 ISBN: 978-3-319-15508-1 (Print) 978-3-319-15509-8 (Online)

Journal Papers¹

1. Tongyu Zong, Chen Li, Yuanyuan Lei, Guangyu Li, Houwei Cao, and **Yong Liu**,
 “Cocktail Edge Caching: Ride Dynamic Trends of Content Popularity with Ensemble Learning”,
 in *IEEE/ACM Transactions on Networking*, August, 2022,
<https://doi.org/10.1109/TNET.2022.3193680>
2. Liyang Sun, Yixiang Mao, Tongyu Zong, **Yong Liu**, and Yao Wang,
 ”Live 360 Degree Video Delivery based on User Collaboration in a Streaming Flock,” in *IEEE Transactions on Multimedia*, February, 2022,
<https://doi.org/10.1109/TMM.2022.3149642>
3. Lifan Mei, Jinrui Gou, Yujing Cai, Houwei Cao, and **Yong Liu**,
 ”Realtime Mobile Bandwidth and Handoff Predictions in 4G/5G Networks”,
 in *Elsevier Computer Networks Journal*, Volume 204, Issue C, February, 2022,
<https://doi.org/10.1016/j.comnet.2021.108736>
4. Liyang Sun, Tongyu Zong, Siquan Wang, **Yong Liu**, and Yao Wang,
 “Towards Optimal Low-latency Live Video Streaming”,
 in *IEEE/ACM Transactions on Networking*, Volume 29, No. 5, pp. 2327-2338, Oct. 2021;
<https://doi.org/10.1109/TNET.2021.3087625>
5. Can Yang, Lan Wang, Houwei Cao, Qihu Yuan and **Yong Liu**,
 “User Behavior Fingerprinting with Multi-Item-Sets and Its Application in IPTV Viewer Identification”,
 in *IEEE Transactions on Information Forensics & Security*, Volume 16, January 2021;
<https://doi.org/10.1109/TIFS.2021.3055638>
6. Lifan Mei, Runchen Hu, Houwei Cao, **Yong Liu**, Zifa Han, Feng Li, and Jin Li,
 “Realtime mobile bandwidth prediction using LSTM neural network and Bayesian fusion”,
 in *Elsevier Computer Networks Journal*, Volume 182, December, 2020;
<https://doi.org/10.1016/j.comnet.2020.107515>

¹all students of mine are underlined for their work under my direct supervision, all visitors of mine are double-underlined for their work in my group

7. Guangyu Li, Lina Qiu, Chenguang Yu, Houwei Cao, **Yong Liu**, and Can Yang, “IPTV Channel Zapping Recommendation With Attention Mechanism”, in *IEEE Transactions on Multimedia*, Volume: 23, April 2020; <https://doi.org/10.1109/TMM.2020.2984094>
8. Guangyu Li, **Yong Liu**, and Bruno Ribeiro, “On Group Popularity Prediction in Event-Based Social Networks”, in *IEEE Transactions on Network Science and Engineering*, May 2019;
9. Liyang Sun, Fanyi Duanmu, **Yong Liu**, Yao Wang, Hang Shi, Yinghua Ye, and David Dai, “Two-Tier System for On-Demand Streaming of 360 Degree Video over Dynamic Networks”, in *IEEE Journal on Emerging and Selected Topics in Circuits and Systems*, Volume 9, Issue 1, March 2019; <https://doi.org/10.1109/jetcas.2019.2898877>
10. Can Yang, Sixuan Ren, **Yong Liu**, Houwei Cao, Qihu Yuan, and Guoqiang Han, “Personalized Channel Recommendation Deep Learning From a Switch Sequence”, in *IEEE Access*, September 2018; <https://doi.org/10.1109/access.2018.2869470>
11. Rajeev Kumar, Robest Margolies, Rittwik Jana, **Yong Liu**, and Shivendra Panwar, “WiLiTV: Reducing Live Satellite TV Costs using Wireless Relays”, in *IEEE Journal on Selected Areas in Communications*, February, 2018; <https://doi.org/10.1109/JSAC.2018.2804040>
12. Yining Liu, **Yong Liu**, Yanming Shen, and Keqiu Li, “Recommendation in a Changing World: Exploiting Temporal Dynamics in Ratings and Reviews”, in *ACM Transactions on the Web*, Volume 12 Issue 1, February 2018; <https://doi.org/10.1145/3108238>
13. Eymen Kurdoglu, **Yong Liu**, and Yao Wang, “Perceptual Quality Maximization for Video Calls with Packet Losses by Optimizing FEC, Frame Rate and Quantization”, in *IEEE Transactions on Multimedia*, December 2017; <https://doi.org/10.1109/tmm.2017.2781362>
14. Xiwang Yang, Chao Liang, Miao Zhao, Hongwei Wang, Hao Ding, **Yong Liu**, Yang Li, and Junlin Zhang, “Collaborative Filtering Based Recommendation of Online Social Voting”, in *IEEE Transactions On Computational Social Systems*, Volume 4, Issue 1, Pages 1-13, March 2017; <https://doi.org/10.1109/TCSS.2017.2665122>
15. Yang Xu, **Yong Liu**, Rahul Singh, and Shu Tao, “SDN State Inconsistency Verification in OpenStack”, in *Elsevier Computer Networks Journal*, Volume 110, Pages 364 – 376, December 2016; <https://doi.org/10.1016/j.comnet.2016.09.014>
16. Guibin Tian and **Yong Liu**, “Towards Agile and Smooth Video Adaptation in HTTP Adaptive Streaming”, in *IEEE/ACM Transactions on Networking*, Volume 24, Number 4, Pages 2386 – 2399 August 2016; <https://doi.org/10.1109/tnet.2015.2464700>
17. Minhui Xue, **Yong Liu**, Keith Ross, Haifeng Qian, “Thwarting Privacy Protection on Location-Based Social Discovery Services,”

- in *Wiley Security and Communication Networks Journal*, Volume 9, Issue 11, Pages 1496 –1508, July 2016;
<https://doi.org/10.1002/sec.1438>
18. Eymen Kurdoglu, **Yong Liu**, and Yao Wang,
“Dealing with User Heterogeneity in P2P Multi-party Video Conferencing: Layered Distribution vs. Partitioned Simulcast”,
in *IEEE Transactions on Multimedia*, Volume 18, Number 1, Pages 90 –101, January 2016;
<https://doi.org/10.1109/tmm.2015.2496872>
 19. Zheng Xue, Di Wu, Jian He, Xiaojun Hei, and **Yong Liu**,
“Playing High-End Video Games in the Cloud: A Measurement Study”,
in *IEEE Transactions on Circuits and Systems for Video Technology*, Volume 25, Number 12, Pages 2013 – 2025, December 2015;
<https://doi.org/10.1109/tcsvt.2014.2364419>
 20. Can Yang and **Yong Liu**,
“On Achieving Short Channel Switching Delay and Playback Lag in IP-Based TV Systems”,
in *IEEE Transactions on Multimedia*, Volume 17, Number 7, Pages 1096 – 1106, July 2015;
<https://doi.org/10.1109/tmm.2015.2429552>
 21. Long Hai, Hongyu Wang, Jie Wang, Zhenzhou Tang, and **Yong Liu**,
 R^2NC : Robust Inter-session Network Coding in Lossy Wireless Networks,
in *IET Communications*, Volume 9, Issue 2, Pages 184 – 195, January 2015;
<https://doi.org/10.1049/iet-com.2014.0079>
 22. Tan Ba Le, Xing Chen, and **Yong Liu**,
“NCOM: Network Coding based Overlay Multicast in Wireless Networks”,
Springer Wireless Networks Journal, Volume 21, Issue 1, Pages 187–199, January 2015;
<https://doi.org/10.1007/s11276-014-0748-4>
 23. Chunxi Li, Changjia Chen, **Yong Liu**, and Baoxian Zhang,
“Threshold Bipolar Scheduling for P2P Live Streaming”,
Elsevier Computer Networks Journal, Volume 70, Pages 154 – 169, September, 2014;
<https://doi.org/10.1016/j.comnet.2014.05.011>
 24. Yang Zhao, Ye Tian, and **Yong Liu**,
“Extracting Viewer Interests for Automated Bookmarking in Video-on-Demand Services”,
Springer Frontiers of Computer Science Journal, Pages 415 – 430, September 2014;
<https://doi.org/10.1007/s11704-014-3490-2>
 25. Yang Xu, Chenguang Yu, Jingjiang Li, and **Yong Liu**,
“Video Telephony for End-consumers: Measurement Study of Google+, iChat, and Skype”,
in *IEEE/ACM Transactions on Networking*, Volume 22, Number 3, Pages 826 – 839, June, 2014;
<https://doi.org/10.1109/tnet.2013.2260354>
 26. Xiwang Yang, Yang Guo, **Yong Liu**, and Harald Steck,
“A Survey of Collaborative Filtering Based Social Recommender Systems”,
Elsevier Computer Communications Journal, Volume 41, Pages 1 – 10, March 2014, (**275 Google Scholar Citations**);
<https://doi.org/10.1016/j.comcom.2013.06.009>

27. Yongxiang Zhao, **Yong Liu**, Changjia Chen, and JianYin Zhang, “Enabling P2P One-view Multi-party Video Conferencing”, In *IEEE Transactions on Parallel and Distributed Systems*, Volume 25, Issue 1, Pages 73 – 82, January 2014; <https://doi.org/10.1109/tpds.2013.12>
28. Yishuai Chen, Baoxian Zhang, **Yong Liu**, and Wei Zhu, “Measurement and Modeling of Video Watching Time in a Large-Scale Internet Video-on-Demand System”, in *IEEE Transactions on Multimedia*, Volume 15, Number 8, Pages 2087 – 2098, December 2013; <https://doi.org/10.1109/tmm.2013.2280123>
29. Xinggong Zhang, Yang Xu, Hao Hu, **Yong Liu**, Zongming Guo, and Yao Wang, “Modeling and Analysis of Skype Video Calls: Rate Control and Video Quality”, in *IEEE Transactions on Multimedia*, Volume 15, Number 6, Pages 1446 – 1457, October 2013; <https://doi.org/10.1109/tmm.2013.2247988>
30. Ye Tian, Ratan Dey, **Yong Liu**, and Keith W. Ross, “Topology Mapping and Geolocating for China’s Internet”, in *IEEE Transactions on Parallel and Distributed Systems*, Volume 24, Issue 9, Pages 1908 – 1917, September 2013; <https://doi.org/10.1109/tpds.2012.271>
31. Yang Guo, Chao Liang, and **Yong Liu**, “Hierarchically Clustered P2P Video Streaming: Design, Implementation, and Evaluation”, in *Elsevier Computer Networks Journal*, Volume 56, Issue 15, Pages 3432 – 3445, October, 2012; <https://doi.org/10.1016/j.comnet.2012.06.020>
32. Xiwang Yang, Yang Guo, and **Yong Liu**, “Bayesian-inference Based Recommendation in Online Social Networks”, in *IEEE Transactions on Parallel and Distributed Systems*, Volume 24, Issue 4, Pages 642 – 651, April, 2013, (**176 Google Scholar Citations**); <https://doi.org/10.1109/tpds.2012.192>
33. Chao Liang and **Yong Liu**, “Enabling Broadcast of User-Generated Live Video without Servers”, in *Journal of Peer-to-Peer Networking and Applications (PPNA)*, Volume 5, Number 3, Pages 205 – 218, 2012; <https://doi.org/10.1007/s12083-011-0102-x>
34. Chao Liang, Miao Zhao, and **Yong Liu**, “Optimal Bandwidth Sharing in Multi-Swarm Multi-Party P2P Video Conferencing Systems”, in *IEEE/ACM Transactions on Networking*, Volume 19, Number 6, Pages 1704 – 1716, December, 2011; <https://doi.org/10.1109/tnet.2011.2141680>
35. Hao Hu, Yang Guo, and **Yong Liu**, “Peer-to-Peer Streaming of Layered Video: Efficiency, Fairness and Incentive”, in *IEEE Transactions on Circuits and Systems for Video Technologies*, Volume 21, Number 8, Pages 1013 – 1026, August 2011; <https://doi.org/10.1109/tcsvt.2011.2129290>

36. **Yong Liu**,
“Delay Bounds of Chunk-based Peer-to-Peer Video Streaming”,
in *IEEE/ACM Transactions on Networking*, Volume 18, Number 4, Pages 1195 – 1206, August 2010;
<https://doi.org/10.1109/tnet.2009.2038155>
37. Di Wu, **Yong Liu** and Keith Ross,
“Modeling and Analysis of Multi-Channel P2P Live Video Systems”,
in *IEEE/ACM Transactions on Networking*, Volume 18, Number 4, Pages 1248 – 1260, August 2010;
<https://doi.org/10.1016/j.comnet.2010.03.024>
38. Sha Hua, Yang Guo, **Yong Liu**, Hang Liu, and Shivendra Panwar,
“Scalable Video Multicast in Hybrid 3G/Ad-hoc Networks”,
in *IEEE Transactions on Multimedia*, Volume 13, Number 2, Pages 402 – 413, April 2011;
<https://doi.org/10.1109/tmm.2010.2103929>
39. Di Wu, Chao Liang, **Yong Liu** and Keith Ross,
“Redesigning Multi-Channel P2P Video Systems with View-Upload Decoupling”,
in *ELSEVIER Computer Networks journal*, Volume 54, Issue 12, Pages 2007 – 2018, August, 2010;
<https://doi.org/10.1016/j.comnet.2010.03.024>
40. Chao Liang, Zhenghua Fu, **Yong Liu** and Chai Wah Wu,
“iPASS: Incentivized Peer-assisted System for Asynchronous Streaming”,
in *IEEE Transactions on Parallel and Distributed Systems*, Volume 21, Number 9,
Pages 1354 – 1367, September, 2010;
<https://doi.org/10.1109/tpds.2009.167>
41. Tan Ba Le and **Yong Liu**,
“On the Capacity of Hybrid Wireless Networks with Opportunistic Routing”,
in *EURASIP Journal on Wireless Communications and Networking*, Volume 2010,
Pages 32 – 40, January 2010;
<https://doi.org/10.1155/2010/202197>
42. Zhiyong Huang, Xiaoping Zeng, and **Yong Liu**,
“Detecting and Blocking P2P Botnets through Contact Tracing Chains”,
in *International Journal of Internet Protocol Technology*, Volume 5, No.1/2, Pages 44 – 54, 2010;
<https://doi.org/10.1504/ijipt.2010.032614>
43. Chao Liang, Yang Guo and **Yong Liu**,
“Investigating the Scheduling Sensitivity of P2P Video Streaming: an experimental study”,
in *IEEE Transactions on Multimedia*, Volume 11, Number 3, Pages 348 – 360, April 2009;
<https://doi.org/10.1109/tmm.2009.2012909>
44. **Yong Liu**, Yang Guo and Chao Liang,
“A Survey on Peer-to-Peer Video Streaming Systems”,
in *Journal of Peer-to-Peer Networking and Applications (PPNA)*, (Springer), Pages 18 – 28, February,
2008, **(497 Google Scholar Citations)**
<https://doi.org/10.1007/s12083-007-0006-y>
45. Xiaojun Hei, **Yong Liu** and Keith Ross,
“IPTV over P2P Streaming Networks: the Mesh-pull Approach”,
in *IEEE Communications Magazine*, Pages 86 – 92, February, 2008; **(233 Google Scholar Citations)**
<https://doi.org/10.1109/mcom.2008.4473088>

46. Xiaojun Hei, **Yong Liu** and Keith Ross,
“Inferring Network-Wide Quality in P2P Live Streaming Systems”,
in *IEEE Journal on Selected Areas in Communications, special issue on advances in P2P streaming*,
Volume 25, Number 9, Pages 1640 – 1654, December 2007, **awarded the Best Paper in Multimedia
Communications by IEEE Communications Society in 2008, 226 Google Scholar Citations**;
<https://doi.org/10.1109/jsac.2007.071204>
47. Xiaojun Hei, Chao Liang, Jian Liang, **Yong Liu** and Keith Ross,
“A Measurement Study of a Large-Scale P2P IPTV System”,
in *IEEE Transactions on Multimedia*, Volume 9, Number 8, Pages 1672 – 1687, December, 2007 (**1,333
Google Scholar Citations**);
<https://doi.org/10.1109/tmm.2007.907451>
48. Weibo Gong, **Yong Liu**, Vishal Misra and Don Towsley,
“Self-Similarity and Long Range Dependence on the Internet: A second look at the evidence, origins and
implications”,
in *Computer Networks Journal*, Volume 48, Issue 3, Pages 377 – 399, June 2005, (**111 Google Scholar
Citations**);
<https://doi.org/10.1016/j.comnet.2004.11.026>
49. **Yong Liu**, Francesco Lo Presti, Vishal Misra, Don Towsley and Yu Gu,
“Scalable Fluid Models and Simulations for Large-Scale IP Networks”,
in *ACM Transactions on Modeling and Computer Simulation*, Vol. 14, No. 3, Pages 305 – 324, July 2004;
<https://doi.org/10.1145/1010621.1010625>
50. **Yong Liu** and Weibo Gong,
“On Fluid Queueing System with Strict Priority”,
in *IEEE Transactions on Automatic Control*, Volume 48, No. 12,
Pages 2079 – 2088, December, 2003;
<https://doi.org/10.1109/tac.2003.820060>
51. **Yong Liu** and Weibo Gong,
“Perturbation Analysis for Stochastic Fluid Queueing Systems”,
in *Discrete Event Dynamic Systems: Theory and Applications*, Volume 12, No. 4,
Pages 391– 416, 2002;
<https://doi.org/10.1023/A:1019707508130>
52. **Yong Liu** and Guozhong Pang,
“Reconfigurable Sequential Control in Distributed Computer Control Systems”,
in *Journal of Micro-computer Informatics [in Chinese]*, October, 1997;

Conference Papers

53. Tongyu Zong, Liyang Sun, and **Yong Liu**,
“Reinforced iLQR: A Sample-Efficient Robot Locomotion Learning”,
IEEE International Conference on Robotics and Automation (ICRA), 2021;
54. Liyang Sun, Tongyu Zong, Siquan Wang, **Yong Liu**, and Yao Wang,
“Tightrope Walking in Low-latency Live Streaming: joint adaption of video rate and playback speed”,
ACM Multimedia Systems Conference (MMSys), 2021; (acceptance ratio: 33%)

55. Tongyu Zong, Chen Li, Yuanyuan Lei, Guangyu Li, Houwei Cao, and **Yong Liu**,
“Cocktail Edge Caching: Ride Dynamic Trends of Content Popularity with Ensemble Learning”,
IEEE International Conference on Computer Communications (INFOCOM), 2021. (acceptance ratio:
19.9%);
56. Yixiang Mao, Liyang Sun, **Yong Liu**, and Yao Wang,
“Low-latency FoV-adaptive Coding and Streaming for Interactive 360° Video Streaming”,
Proceedings of the 28th ACM International Conference on Multimedia (ACMMM), 2020. (acceptance
ratio: 27%)
<https://doi.org/10.1145/3394171.3413751>
57. Liyang Sun, Yixiang Mao, Tongyu Zong, **Yong Liu**, and Yao Wang,
“Flocking-based live streaming of 360-degree video”,
In Proceedings of the 11th ACM Multimedia Systems Conference (MMSys), pp. 26-37. 2020. (accep-
tance ratio: 33%)
<https://doi.org/10.1145/3339825.3391856>
58. Liyang Sun, Tongyu Zong, **Yong Liu**, Yao Wang, Haihong Zhu,
“Optimal Strategies for Live Video Streaming in the Low-latency Regime”,
in the Proceedings of 27th IEEE International Conference on Network Protocols (ICNP) [Short Paper],
October, 2019;
59. Jiang Yu and **Yong Liu**,
“Field-of-View Prediction in 360-Degree Videos with Attention-based Neural Encoder-Decoder Net-
works”,
in the Proceedings of 11th International Workshops on Immersive Mixed and Virtual Environment Sys-
tems (MMVE 2019), June 2019;
60. Rajeev Kumar, Athanasios Koutsaftis, Fraida Fund, Gaurang Naik, Pei Liu, **Yong Liu**, and Shivendra
Panwar,
“TCP BBR for Ultra-Low Latency Networking: Challenges, Analysis, and Solutions”,
in the Proceedings of IFIP Networking 2019 Conference, May 2019, (*Acceptance Ratio*: 28.8%);
61. Cheng Li, Weixi Zhang, **Yong Liu**, Yao Wang,
“Very Long Term Field of View Prediction for 360-degree Video Streaming”,
in the Proceedings of IEEE 2nd International Conference on Multimedia Information Processing and
Retrieval (MIPR 2019) March, 2019;
62. Lifan Mei, Runchen Hu, Houwei Cao, **Yong Liu**, Zifa Han, Feng Li, and Jin Li,
“Realtime Mobile Bandwidth Prediction using LSTM Neural Networks”,
in the Proceedings of Passive and Active Measurement (PAM) Conference, March 2019, (*Acceptance
Ratio*: 27%);
https://doi.org/10.1007/978-3-030-15986-3_3
63. Guangyu Li, Qiang Shen, **Yong Liu**, Houwei Cao, Zifa Han, Feng Li, and Jin Li,
“Data-driven Approaches to Edge Caching”,
in the Proceedings of ACM SIGCOMM Workshop on Networking for Emerging Applications and Tech-
nologies, August 2018;
<https://doi.org/10.1145/3229574.3229582>
64. Guangyu Li, **Yong Liu**, and Bruno Ribeiro,
“On Group Popularity Prediction in Event-Based Social Networks”,
in the Proceedings of the International AAAI Conference on Web and Social Media (Poster), June 2018;

65. Liyang Sun, Fanyi Duanmu, **Yong Liu**, Yao Wang, Hang Shi, Yinghua Ye, and David Dai, “Multi-path Multi-tier 360-degree Video Streaming in 5G Networks”, in the Proceedings of ACM Multimedia Systems 2018 Conference (MMSys 2018), June 2018, (*Acceptance Ratio: 23%*); <https://doi.org/10.1145/3204949.3204978>
66. Liyang Sun, Guibin Tian, Guanyu Zhu, **Yong Liu**, Hang Shi, and David Dai, “Multipath IP Routing on End Devices: Motivation, Design, and Performance”, in the Proceedings of IFIP Networking 2018 Conference, May 2018, (*Acceptance Ratio: 24.4%*);
67. Bo Yan, Shu Shi, **Yong Liu**, Weizhe Yuan, Haoqin He, Rittwik Jana, Yang Xu, and H.Jonathan Chao, “LiveJack: Integrating CDNs and Edge Clouds for Live Content Broadcasting”, in the Proceedings of ACM Multimedia, October 2017, (*Acceptance Ratio: 27%*) <https://doi.org/10.1145/3123266.3123283>
68. Fanyi Duanmu, Eymen Kurdoglu, S. Amir Hosseini, **Yong Liu** and Yao Wang, “Prioritized Buffer Control in Two-tier 360 Video Streaming”, in the Proceedings of ACM SIGCOMM Workshop on Virtual Reality and Augmented Reality Network, August 2017; <https://doi.org/10.1145/3097895.3097898>
69. Chenguang Yu, Hao Ding, Houwei Cao, **Yong Liu**, and Can Yang, “Follow Me: Personalized IPTV Channel Switching Guide”, in the Proceedings of ACM Multimedia Systems 2017 Conference (MMSys), June 2017, (*Acceptance Ratio: 27.6%*); <https://doi.org/10.1145/3083187.3083194>
70. Fanyi Duanmu, Eymen Kurdoglu, **Yong Liu** and Yao Wang, “View Direction and Bandwidth Adaptive 360 Degree Video Streaming using a Two-Tier System”, in the Proceedings of International Symposium on Circuits and Systems (ISCAS), May 2017 <https://doi.org/10.1109/iscas.2017.8050575>
71. Rajeev Kumar, Robest Margolies, Rittwik Jana, **Yong Liu**, and Shivendra Panwar, “WiLiTV: A Low-Cost Wireless Framework for Live TV Services”, in IEEE INFOCOM Communication and Networking Techniques for Contemporary Video Workshop, April 2017; <https://doi.org/10.1109/infcomw.2017.8116463>
72. Hao Ding, Jia Huang, Houwei Cao, and **Yong Liu**, “Improving Cold Music Recommendation through Hierarchical Audio Alignment”, in the Proceedings of IEEE International Symposium on Multimedia, (ISM), December, 2016; <https://doi.org/10.1109/ism.2016.0023>
73. Qiang Gong, Yuchun Guo, Yishuai Chen, **Yong Liu**, and Feng Xie, “Design and Evaluation of a WiFi-Direct Based LTE Cooperative Video Streaming System”, in the Proceedings of IEEE Global Communications Conference (GLOBECOM), December, 2016; <https://doi.org/10.1109/glocom.2016.7841729>
74. Hao Ding, Chenguang Yu, Guangyu Li and **Yong Liu**, “Event Participation Recommendation in Event-based Social Networks”, in the Proceedings of International Conference on Social Informatics (SocInfo), November, 2016, (*Acceptance Ratio: 30%*); https://doi.org/10.1007/978-3-319-47880-7_22

75. Eymen Kurdoglu, **Yong Liu**, and Yao Wang,
“Real-time Bandwidth Prediction and Rate Adaptation for Video Calls over Cellular Networks”,
in the Proceedings of ACM Multimedia Systems 2016 Conference (MMSys 2016), (*Acceptance Ratio*:
28.1%);
<https://doi.org/10.1145/2910017.2910608>
76. Yang Xu and **Yong Liu**
“DDoS Attack Detection under SDN Context”,
in the Proceedings of IEEE Conference on Computer and Communications (INFOCOM), April, 2016;
(*Acceptance Ratio*: 18.25%);
<https://doi.org/10.1109/infocom.2016.7524500>
77. Luqin Wang, Trishank Kuppusamy, Justin Cappos, and **Yong Liu** “A Fast Multi-Server, Multi-Block Private Information Retrieval Protocol”,
in the Proceedings of IEEE Global Communications Conference (GLOBECOM), December, 2015; <https://doi.org/10.1109>
78. Yang Xu, **Yong Liu**, Rahul Singh, and Shu Tao,
“Identifying SDN State Inconsistency in OpenStack”,
Symposium on SDN Research (SOSR15), June 2015; (*Acceptance Ratio*: 19.7%);
<https://doi.org/10.1145/2774993.2775067>
79. Minhui Xue, **Yong Liu**, Keith Ross, Haifeng Qian,
“Thwarting Privacy Protection on Location-Based Social Discovery Services,”
IEEE INFOCOM Workshop on Security and Privacy in Big Data, Hong Kong, 2015;
<https://doi.org/10.1109/infcomw.2015.7179381>
80. Luqin Wang and **Yong Liu**
“Exploring Miner Evolution in Bitcoin Network”,
Passive and Active Measurement Conference (PAM) 2015, (*Acceptance Ratio*: 27%);
https://doi.org/10.1007/978-3-319-15509-8_22
81. Ratan Dey, Madhurya Nangia, Keith W. Ross, and **Yong Liu**,
“Estimating Heights from Photo Collections: A Data-Driven Approach”,
in the Proceedings of ACM Conference on Online Social Networks (COSN), October 2014; (*Acceptance Ratio*: 15.9%);
<https://doi.org/10.1145/2660460.2660466>
82. Chenguang Yu, Yang Xu, Bo Liu, and **Yong Liu**,
“Can you SEE me now?”, A Measurement Study of Mobile Video Calls,
in the Proceedings of IEEE Conference on Computer and Communications (INFOCOM), April, 2014;
(*Acceptance Ratio*: 19.4%);
<https://doi.org/10.1109/infocom.2014.6848080>
83. Eymen Kurdoglu, **Yong Liu**, and Yao Wang,
“Dealing with User Heterogeneity in P2P Multiparty Video Conferencing: Layered Coding Versus Receiver Partitioning”,
in the Proceedings of IEEE INFOCOM Workshop on Communication and Networking Techniques for Contemporary Video, April, 2014;
<https://doi.org/10.1109/infcomw.2014.6849238>
84. Bin Nie, Honggang Zhang, and **Yong Liu**,
“Social Interaction Based Video Recommendation: Recommending YouTube Videos to Facebook Users”,

- in the Proceedings of IEEE INFOCOM Workshop on Global Internet Symposium, April, 2014;
<https://doi.org/10.1109/infcomw.2014.6849175>
85. Jia Huang, Hao Ding, Xiaohua Hu, and **Yong Liu**,
“A Two-level Approach for Subtitle Alignment”,
in the Proceedings of 36th European Conference on Information Retrieval (Short Paper), 2-14;
https://doi.org/10.1007/978-3-319-06028-6_43
86. Yishuai Chen, Baoxian Zhang, **Yong Liu**, and Wei Zhu
“On Distribution of User Movie Watching Time in a Large-scale Video Streaming System”,
in the Proceedings of IEEE International Conference on Communications (ICC), 2014;
<https://doi.org/10.1109/icc.2014.6883588>
87. Guibin Tian and **Yong Liu**,
“On Adaptive HTTP Streaming to Mobile Devices”,
in the Proceedings of Packet Video Workshop 2013;
<https://doi.org/10.1109/pv.2013.6691450>
88. Fraida Fund, Cong Wang, **Yong Liu**, Thanasis Korakis, Michael Zink, Shivendra Panwar,
“Performance of DASH and WebRTC Video Services for Mobile Users”,
in the Proceedings of Packet Video Workshop 2013;
<https://doi.org/10.1109/pv.2013.6691455>
89. Guibin Tian, Yang Xu, **Yong Liu** and Keith Ross,
“Mechanism Design for Dynamic P2P Streaming”,
in the Proceedings of 13th IEEE International Conference on Peer-to-Peer Computing, September, 2013,
(*Acceptance Ratio*: 19.2%, **Finalist for Best Paper Award**);
<https://doi.org/10.1109/p2p.2013.6688702>
90. Yang Xu, **Yong Liu** and Keith Ross,
“Capacity Analysis of Peer-to-Peer Adaptive Streaming”,
in the Proceedings of 13th IEEE International Conference on Peer-to-Peer Computing, September, 2013,
(*Acceptance Ratio*: 19.2%);
<https://doi.org/10.1109/p2p.2013.6688695>
91. Junlun Ma, Xiang Deng, **Yong Liu** and Di Wu,
“Power Consumption of Mobile Video Streaming under Adverse Network Conditions”,
IEEE/CIC International Conference on Communications in China (ICCC), 2013;
<https://doi.org/10.1109/iccchina.2013.6671098>
92. Guibin Tian and **Yong Liu**,
“Towards Agile and Smooth Video Adaptation in Dynamic HTTP Streaming”,
in the Proceedings of ACM International Conference on emerging Networking EXperiments and Technologies (CoNEXT 2012), December, 2012, (*Acceptance Ratio*: 18%); (**256 Google Scholar Citations**)
<https://doi.org/10.1145/2413176.2413190>
93. Yang Xu, Chenguang Yu, Jingjiang Li, and **Yong Liu**,
“Video Telephony for End-consumers: Measurement Study of Google+, iChat, and Skype”,
in the Proceedings of ACM/USENIX Internet Measurement Conference (IMC 2012), Full Paper, November, 2012, (*Acceptance Ratio*: 19%), **sole winner of the Best Paper Award, 142 Google Scholar Citations**; <https://doi.org/10.1145/2398776.2398816>

94. Zhengye Liu, Yuan Ding, **Yong Liu**, and Keith Ross,
“Peer-Assisted Distribution of User Generated Content”,
in the Proceedings of 12th IEEE International Conference on Peer-to-Peer Computing, September, 2012,
(*Acceptance Ratio*: 24%);
<https://doi.org/10.1109/p2p.2012.6335807>
95. Xiwang Yang, Harald Steck, Yang Guo, and **Yong Liu**,
“On Top-k Recommendation using Social Networks”,
in the Proceedings of 6th ACM Conference on Recommender Systems (RecSys 2012), Long Paper,
September, 2012, (*Acceptance Ratio*: 20.2%), (**118 Google Scholar Citations**);
<https://doi.org/10.1145/2365952.2365969>
96. Xiwang Yang, Harald Steck and **Yong Liu**,
“Circle-based Recommendation in Online Social Networks”,
in the Proceedings of ACM SIGKDD Conference on Knowledge Discovery and Data Mining (KDD),
Long Paper, August, 2012 (*Acceptance Ratio*: 17.6%) (**310 Google Scholar Citations**);
<https://doi.org/10.1145/2339530.2339728>
97. Xinggong Zhang, Yang Xu, Hao Hu, **Yong Liu**, Zongming Guo, and Yao Wang,
“Profiling Skype Video Calls: Rate Control and Video Quality”,
in the Proceedings of IEEE Conference on Computer and Communications (INFOCOM), March, 2012,
(*Acceptance Ratio*: 18%);
<https://doi.org/10.1109/infcom.2012.6195805>
98. Ye Tian, Ratan Dey, **Yong Liu**, and Keith W. Ross,
“China’s Internet: Topology Mapping and Geolocating”,
in the Proceedings of IEEE Conference on Computer and Communications (INFOCOM) Mini-Conference,
March, 2012;
<https://doi.org/10.1109/infcom.2012.6195646>
99. Xiwang Yang, Yang Guo, and **Yong Liu**,
“Bayesian-inference Based Recommendation in Online Social Networks”,
in the Proceedings of IEEE Conference on Computer and Communications (INFOCOM) Mini-Conference,
April, 2011, (*Acceptance Ratio*: 22.3%);
<https://doi.org/10.1109/infcom.2011.5935224>
100. Chao Liang and **Yong Liu**,
“ViVUD: Virtual Server Cluster based View-Upload Decoupling for Multi-Channel P2P Video Streaming
Systems”,
in the Proceedings of IEEE Global Communications Conference (GLOBECOM), 2010;
<https://doi.org/10.1109/glocom.2010.5683245>
101. Tan Ba Le and **Yong Liu**,
“Opportunistic Overlay Multicast in Wireless Networks”,
in the Proceedings of IEEE Global Communications Conference (GLOBECOM), 2010;
<https://doi.org/10.1109/glocom.2010.5683489>
102. Hao Hu, Yang Guo, and **Yong Liu**,
“Mesh-based Peer-to-Peer Layered Video Streaming With Taxation”,
in the Proceedings of ACM Workshop on Network and Operating System Support for Digital Audio and
Video (NOSSDAV), Pages 27 – 32, June, 2010;
<https://doi.org/10.1145/1806565.1806574>

103. Zhengye Liu, Hao Hu, **Yong Liu**, Keith Ross, Yao Wang, and Markus Mobius, “P2P Trading in Social Networks: The Value of Staying Connected”, in the Proceedings of IEEE Conference on Computer and Communications (INFOCOM), Pages 2489 – 2497, March, 2010 (*Acceptance Ratio*: 17.4%); <https://doi.org/10.1109/infcom.2010.5462077>
104. Yan Cai, **Yong Liu**, Weibo Gong and Tilman Wolf, “Impact of Arrival Burstiness on Queue Length: An Infinitesimal Perturbation Analysis”, in the Proceedings of IEEE Conference on Decision and Control (CDC), Pages 7068 – 7073, December, 2009; <https://doi.org/10.1109/cdc.2009.5399530>
105. Sha Hua, Yang Guo, **Yong Liu**, Hang Liu, and Shivendra Panwar, “Scalable Video Multicast in Hybrid 3G/Ad-hoc Networks”, in the Proceedings of IEEE IEEE Global Communications Conference (GLOBECOM), Pages 4662 – 4667, November, 2009; <https://doi.org/10.1109/glocom.2009.5425285>
106. Di Wu, **Yong Liu** and Keith Ross, “Queuing Network Models for Multi-Channel P2P Live Streaming Systems”, in the Proceedings of IEEE Conference on Computer and Communications (INFOCOM), Pages 73 – 81, April, 2009, (*Acceptance Ratio*: 19%, **sole winner of the Best Paper Award, 182 Google Scholar Citations**); <https://doi.org/10.1109/infcom.2009.5061908>
107. Chao Liang, Zhenghua Fu, **Yong Liu**, and Chai Wah Wu, “iPASS: Incentivized Peer-assisted System for Asynchronous Streaming”, in the Proceedings of IEEE Conference on Computer and Communications (INFOCOM) Mini-Conference, Pages 2741 – 2745, April, 2009, (*Acceptance Ratio*: 26%); <https://doi.org/10.1109/infcom.2009.5062223>
108. Di Wu, Chao Liang, **Yong Liu** and Keith Ross, “View-Upload Decoupling: A Redesign of Multi-Channel P2P Video Systems”, in the Proceedings of IEEE Conference on Computer and Communications (INFOCOM) Mini-Conference, Pages 2726 – 2730, April, 2009, (*Acceptance Ratio*: 26%), (**128 Google Scholar Citations**); <https://doi.org/10.1109/infcom.2009.5062220>
109. Sha Hua, Yang Guo, **Yong Liu**, Hang Liu, Shivendra S. Panwar, “Broadcasting over Cellular Networks: Video Quality Improvement using Scalable Video Coding (SVC) and Dual Mobile Interfaces”, in IBC Conference, Amsterdam, Netherlands, September 2009;
110. Tan Ba Le and **Yong Liu**, “On the Capacity of Hybrid Wireless Networks with Opportunistic Routing”, in the Proceedings of International Conference on Wireless Algorithms, Systems and Applications, Pages 210 – 223, August, 2009; <https://doi.org/10.1155/2010/202197>
111. Chao Liang, **Yong Liu**, and Keith Ross, “Topology Optimization in Multi-Tree Based P2P Streaming System”, in the Proceedings of International Conference on Tools with Artificial Intelligence, Pages 806 – 813, November, 2009; <https://doi.org/10.1109/ictai.2009.17>

112. Yang Guo, Chao Liang, and **Yong Liu**,
“Naivet vs. Sophistication: Is Random Scheduling Enough for P2P-based IPTV Service?”,
IBC Conference, Amsterdam, Netherlands, September 2008;
113. Yang Guo, Chao Liang, and **Yong Liu**,
“dHCPS: Decentralized Hierarchically Clustered P2P Video Streaming”,
in the Proceedings of ACM International Conference on Image and Video Retrieval (CIVR),
Pages 655 – 662, July, 2008;
<https://doi.org/10.1145/1386352.1386446>
114. Chao Liang, Yang Guo and **Yong Liu**,
“Is Random Scheduling Sufficient in P2P Video Streaming?”,
in the Proceedings of the 28th International Conference on Distributed Computing Systems
(ICDCS), Pages 53 – 60, June, 2008 (*Acceptance Ratio*: 16%);
<https://doi.org/10.1109/icdcs.2008.103>
115. Yang Guo , Chao Liang, and **Yong Liu**,
“Adaptive Queue-based Chunk Scheduling for P2P Live Streaming”,
in the Proceedings of IFIP Networking, Pages 433 – 444, May, 2008;
https://doi.org/10.1007/978-3-540-79549-0_38
116. Yong Huang, **Yong Liu**, Weibo Gong and Don Towsley,
”Two-level Stochastic Fluid Tandem Queuing Model for Burst Impact Analysis”,
in the Proceedings of IEEE Conference on Decision and Control (CDC),
Pages 3042 – 3047, December, 2007;
<https://doi.org/10.1109/cdc.2007.4434874>
117. Chao Liang, Yang Guo and **Yong Liu**,
“Hierarchically Clustered P2P Streaming System”,
in the Proceedings of IEEE Global Communications Conference (GLOBECOM),
Pages 236 – 241, November, 2007;
<https://doi.org/10.1109/glocom.2007.52>
118. Chao Liang, Zihui Ge and **Yong Liu**,
“Joint Traffic Blocking and Routing under Network Failures and Maintenances”,
in the Proceedings of IEEE Global Communications Conference (GLOBECOM),
Pages 2752 – 2756, November, 2007;
<https://doi.org/10.1109/glocom.2007.521>
119. John Buford, Angela Wang, Xiaojun Hei, **Yong Liu** and Keith Ross,
“Discovery of In-Band Streaming Services in Peer-to-Peer Overlays”,
in the Proceedings of IEEE Global Communications Conference (GLOBECOM),
Pages 242 – 247, November, 2007;
<https://doi.org/10.1109/glocom.2007.53>
120. **Yong Liu**,
“On the Minimum Delay Peer-to-Peer Video Streaming: how realtime can it be?”,
in the Proceedings of ACM Multimedia, Pages 127 – 136, September, 2007
(*Acceptance Ratio*: 19%), (**139 Google Scholar Citations**);
<https://doi.org/10.1145/1291233.1291259>
121. Rakesh Kumar, **Yong Liu** and Keith Ross,
“Stochastic Fluid Theory for P2P Streaming Systems”,

- in the Proceedings of IEEE Conference on Computer and Communications (INFOCOM), Pages 919 – 927, May, 2007 (*Acceptance Ratio*: 18%) (**423 Google Scholar Citations**); <https://doi.org/10.1109/infcom.2007.112>
122. Chun Zhang, Jim Kurose, **Yong Liu**, Don Towsley and Michael Zink, “A Distributed Algorithm for Joint Sensing and Routing in Wireless Networks with Non-Steerable Directional Antennas”, in the Proceedings of 14th IEEE International Conference on Network Protocols (ICNP), Pages 218 – 227, November, 2006 (*Acceptance Ratio*: 14.2%); <https://doi.org/10.1109/icnp.2006.320215>
123. Xiaojun Hei, Chao Liang, Jian Liang, **Yong Liu** and Keith Ross, “Insight into PPLive: A Measurement Study of a Large-Scale P2P IPTV System”, WWW 2006 workshop of IPTV services over World Wide Web, May 2006;
124. Tian Bu, **Yong Liu**, and Don Towsley, “On the TCP-Friendliness of VoIP Traffic”, in the Proceedings of IEEE Conference on Computer and Communications (INFOCOM), April, 2006 (*Acceptance Ratio*: 18%). <https://doi.org/10.1109/infocom.2006.245>
125. Chun Zhang, Zihui Ge, Jim Kurose, **Yong Liu**, and Don Towsley, “Optimal Routing with Multiple Traffic Matrices: Tradeoff between Average Case and Worst Case Performance”, in the Proceedings of 13th IEEE International Conference on Network Protocols (ICNP), Pages 215 – 224, November, 2005 (*Acceptance Ratio*: 17%); <https://doi.org/10.1109/icnp.2005.30>
126. **Yong Liu**, Don Towsley, Tao Ye and Jean Bolot, “An Information-Theoretic Approach to Network Monitoring and Measurement”, in the Proceedings of ACM SIGCOMM Internet Measurement Conference (IMC), Pages 159 – 172, October, 2005 (*Acceptance Ratio*: 15%); <https://doi.org/10.1145/1330107.1330126>
127. **Yong Liu**, Honggang Zhang, Weibo Gong and Don Towsley, “On the Interaction Between Overlay Routing and Traffic Engineering”, in the Proceedings of IEEE Conference on Computer and Communications (INFOCOM)'05, Volume 4, Pages 2543 – 2553, Miami, March 2005 (*Acceptance Ratio*: 17.2%), (**196 Google Scholar Citations**); <https://doi.org/10.1109/infcom.2005.1498539>
128. Chun Zhang, **Yong Liu**, Weibo Gong, Jim Kurose, Robert Moll and Don Towsley, “On Optimal Routing with Multiple Traffic Matrices”, in the Proceedings of IEEE Conference on Computer and Communications (INFOCOM)'05, Volume 1, Pages 607 – 618, Miami, March 2005. (*Acceptance Ratio*: 17.2%), (**106 Google Scholar Citations**); <https://doi.org/10.1109/infcom.2005.1497927>
129. Songlin Cai, **Yong Liu** and Weibo Gong, “Client-Controlled Slow TCP and Denial of Service”, in the Proceedings of IEEE Conference on Decision and Control (CDC)'04, Volume 1, Pages 81 – 86, December 2004. <https://doi.org/10.1109/cdc.2004.1428610>

130. **Yong Liu**, Yu Gu, Honggang Zhang, Weibo Gong and Don Towsley, “Application Level Relay for High-bandwidth Data Transport”, in the Proceedings of the First Workshop on Networks for Grid Applications (GridNets), Pages 1 – 10, San Jose, October 2004, **sole winner of the Best Paper award**;
131. Honggang Zhang, **Yong Liu**, Weibo Gong and Don Towsley, “On the Interaction Between Overlay Routing and MPLS Traffic Engineering”, in ACM/SIGCOMM, Poster Session, Portland, August 2004;
132. Yu Gu, **Yong Liu** and Don Towsley, “On Integrating Fluid Models with Packet Simulation”, in the Proceedings of IEEE Conference on Computer and Communications (INFOCOM)’04, Pages 2856 – 2866, Hong Kong, March 2004. (*Acceptance Ratio*: 18.4%); <https://doi.org/10.1109/infcom.2004.1354702>
133. Xiang Yu, Chunming Qiao and **Yong Liu**, “TCP Implementations and False Time Out Detection in Optical Burst Switching Networks”, in the Proceedings of IEEE Conference on Computer and Communications (INFOCOM)’04, Pages 774 – 784, Hong Kong, March 2004. (*Acceptance Ratio*: 18.4%); <https://doi.org/10.1109/infcom.2004.1356966>
134. Songlin Cai, **Yong Liu** and Weibo Gong, “Analysis of an AIMD Based Collision Avoidance Protocol in Wireless Data Networks”, in the Proceedings of IEEE Conference on Decision and Control (CDC)’03, Volume 1, Pages 104 – 109, Hawaii, December 2003; <https://doi.org/10.1109/cdc.2003.1272543>
135. **Yong Liu**, Francesco Lo Presti, Vishal Misra, Don Towsley and Yu Gu, “Fluid Models and Solutions for Large-Scale IP Networks”, in the Proceedings of ACM International Conference on Measurement and Modeling of Computer Systems (SIGMETRICS)’03, Pages 91 – 101, San Diego, June 2003. (*Acceptance Ratio*: 11.7%), (**200 Google Scholar Citations**); <https://doi.org/10.1145/885651.781039>
136. Christopher Hollot, **Yong Liu**, Vishal Misra and Don Towsley, “Unresponsive Flows and AQM Performance”, in the Proceedings of IEEE Conference on Computer and Communications (INFOCOM)’03, Volume 22, No. 1, Pages 85 – 95, San Francisco, April 2003, (*Acceptance Ratio*: 20.8%), (**101 Google Scholar Citations**); <https://doi.org/10.1109/infcom.2003.1208661>
137. **Yong Liu** and Weibo Gong, “Challenges to Congestion Control posed by Concurrent Downloads”, in the Proceedings of 41st IEEE Conference on Decision and Control (CDC)’02, Volume 2, Pages 2017-2022, Las Vegas, December 2002; <https://doi.org/10.1109/cdc.2002.1184825>
138. **Yong Liu** and Weibo Gong, “On Fluid Queueing System with Strict Priority”, in the Proceedings of IEEE Conference on Decision and Control (CDC)’01, Volume 2, Pages 1923-1928, Orlando, December 2001; <https://doi.org/10.1109/2001.981187>

139. **Yong Liu**, Weibo Gong and Prashant Shenoy,
“On the Impact of Concurrent Downloads”,
in *Proceedings of Winter Simulation Conference*, Pages 1300 – 1305, Arlington, December 2001;
<https://doi.org/10.1109/wsc.2001.977449>
140. Weibo Gong, **Yong Liu**, Vishal Misra and Don Towsley,
“On the Tails of Web File Size Distributions”,
in the Proceedings of 39th Annual Allerton Conference on Communication, Control and Computing,
October 2001;
141. **Yong Liu** and Weibo Gong,
“Perturbation Analysis for Stochastic Fluid Queueing Systems”,
in the Proceedings of IEEE Conference on Decision and Control (CDC)’99, Volume 5,
Pages 4440 – 4445, Phoenix, December 1999;
<https://doi.org/10.1109/cdc.1999.833240>

Technical Reports

1. Chenguang Yu, Stanislav Miskovic, Mario Baldi, and **Yong Liu**,
“CrossCut: Automatically Identifying Kinds of Information We Leak to the Internet”,
Technical Report, New York University, January 2017;
2. **Yong Liu**,
“Optimal Cross-layer Scheduling for Multicast in Multi-Channel Wireless Networks”,
Technical Report, Polytechnic Institute of NYU, December 2009;
3. Chao Liang, Zihui Ge, and **Yong Liu**,
“Joint Traffic Blocking and Routing under Network Failures and Maintenance”,
Technical Report, Polytechnic Institute of NYU, May 2009;
4. **Yong Liu**, Don Towsley, Jing Weng and Dennis L. Goeckel,
“An Information Theoretic Approach to Network Trace Compression”,
UMass Technical Report, 2004;

GRADUATE STUDENTS

PhD Dissertations

1. **Chao Liang**, PhD in EE, September 2005 – November 2010, employed by *Bell Labs/Apple*
Dissertation Title: “*Towards High-Performance Peer-to-Peer Media Communications: Measurement, Design and Optimization*”.
Research on the measurement of large-scale commercial P2P video streaming system, analysis and design of optimal P2P streaming scheduling, and prototyping and experimentation on the Internet.
Best PhD Dissertation Award of ECE Department in 2010
2. **Tan Ba Le**, PhD in EE, September 2005 – January 2011, employed by *InterDigital*
Dissertation Title, “*Exploiting the Gain of Opportunistic Routing in Wireless Networks*”.
Research on the gain of opportunistic routing in hybrid wireless networks, and network-coding based overlay multicast in wireless networks.

3. **Hao Hu**, PhD in EE, August 2007 – January 2012, jointly advising with Prof. Yao Wang, employed by *Cisco*
Dissertation Title, “*Application Layer System Design for Layered Video Streaming*”.
Research on streaming of layered video in the context of P2P, Adaptive HTTP streaming, and wireless networks.
4. **Xiwang Yang**, PhD in EE, September 2008 – November 2013, employed by *Facebook/Baidu/Tencent*
Dissertation Title, “*Collaborative Filtering based Social Recommender Systems*”.
Research on improving accuracy of recommender systems using information derived from online social networks.
Best PhD Dissertation Award of ECE Department in 2013
5. **Guibin Tian**, PhD in EE, September 2010 – July 2015, employed by *Particle News/Tencent*
Dissertation Title, “*Rate Adaptation and Content Delivery in Video Streaming*”
Research on adaptive video streaming and multiple-path IP transmission.
6. **Yang Xu**, PhD in EE, September 2010 – March 2016, employed by *Cisco/Datavisor/Meta*
Dissertation Title, “*Analysis of Multimedia and Software Defined Network Systems*”
Research on measurement, analysis and design of video conferencing, P2P dynamic streaming, and software-defined networks.
Nominee for the 2013 Applied Networking Research Prize (ANRP) of the Internet Research Task Force (IRTF) and the Internet Society (ISOC).
7. **Chenguang Yu**, PhD in EE, September 2013 – December 2016; employed by *Facebook/Twitter*
Dissertation Title, “*Analysis of Internet Applications - from protocols to user behaviors*”
Research on measurement of video conferencing systems, automatic parsing of URL meta-data, and personalized IPTV channel switching guid.
8. **Luqin Wang**, PhD in CS, September 2011– December 2016; jointly advising with Prof. Justin Cappos; employed by *Meta*
Dissertation Title, “*Understanding And Improving The Security of Collaborative Distributed Systems*”
Research on private information retrieval, Bitcoin miner evolution through block-chain analysis, and cryptocurrency-based decentralized content delivery service.
9. **Hao Ding**, PhD in EE, September 2012 – May 2017; employed by *Tumblr*
Dissertation Title, “*On Music and Social Event Recommender Systems*”
Research on cold music recommendation, social recommender systems, and event recommendation in offline social networks.
10. **Eymen Kurdoglu**, PhD in EE, January 2012 – May 2017, jointly advising with Prof. Yao Wang; employed by *Akamai*
Dissertation Title, “*Application Layer System Design For Real-Time Video Communications*”
Research on P2P video conferencing with heterogeneous peers, video call over cellular networks, and optimal FEC for perceptual quality maximization.
11. **Guangyu Li**, PhD in EE, September 2014 – May 2020; employed by *Meta*
Dissertation Title, “*Towards Predictive Networking Based on User Interest Mining*”
Research on group popularity prediction in event-based social networks, channel zapping recommendation in IPTV networks, and data-driven caching algorithms in edge content delivery networks.
12. **Liyang Sun**, PhD in EE, September 2016 – May 2021; employed by *ByteDance*
Dissertation Title, “*Robust and High-quality Video Streaming in Dynamic Networks*”

Research on two-tier on-demand 360 degree video streaming, flocking-based live 360 degree video streaming, and optimal joint adaptation of video rate and playback speed in low-latency live streaming.

13. **Lifan Mei**, PhD in EE, September 2017 – May 2022; employed by *Amazon*
Dissertation Title, “*Prediction and Optimization for Multimedia Delivery over Edge Networks*”
Research on realtime mobile bandwidth prediction, mobile handoff predictions in hybrid 4G/5G networks, routing optimization in networks with embedded computational services.
14. **Tongyu Zong**, PhD in EE, September 2018 –;
15. **Chen Li**, PhD in EE, September 2019 –;
16. **Xiaoyu Wang**, PhD in EE, September 2021 –;
17. **Yiren Dai**, PhD in EE, January 2022 –;
18. **Xiaotian Li**, PhD in EE, September 2022 –;

Master Thesis

1. **Haigen Li**, MS in Telecommunication Networks
Thesis Title, “P2P Video-on-Demand System”, January 2009 – January 2010;
2. **Wei Chen**, MS in Telecommunication Networks
Thesis Title, “A Measurement Study of A Commercial Grid Application”, January 2008 – January 2009;
3. **Winiga Sontoua**, BS/MS in EE
Thesis Title, “TCP Throughput Improvement Using Relay Nodes”, September 2007 – June 2007;
4. **Yanwei Tang**, MS in EE (joint program with Nanjing University, China)
Thesis Title, “Simulation of Recommendation System”, September 2010 – June 2011;
5. **Jingjian Li**, MS in EE
Thesis Title, “Measurement Study of Multi-party Video Conferencing Systems”
January 2011 – January 2012.
6. **Qiang Shen**, MS in EE
Thesis Title, “Data-driven Approaches to Edge Caching”
September 2017 – May 2018.
7. **Yujin Cai**, MS in EE
Thesis Title, “Building a Testbed to Evaluate Routing in Edge Compute Networks”
September 2019 – May 2022.

Ph.D Proposal/Thesis Committee Served on:

- NYU-Tandon ECE: Ashkan Aghdai, Zizhong Cao, Kuanyin Chen, Cing-Yu Chu, Baris Coskun, Juan Fang, Weinan Gao, Tzipora Halevi, Xiao Han, Parisa Hassanzadeh, Amir Hosseini, Sha Hua, Changkyu Kim, Rakesh Kumar, Georgios Kyriakou, Ivan Lam, Pei Liu, Tao Liu, Zhengye Liu, Chun Nie, Yen-fu Ou, Ayaskant Rath, Huizhong Sun, Adrian Tam, Meng Xu, Bo Yan, Shunyuan Ye, Zihao You, Junjie Zhang, Menglei Zhang;

- NYU-Tandon CSE: Huseyin Akcan, Ratan Dey, Shuai Ding, Yuan Ding, Prithula Dhungel, Bluma Gelley, Jinru He, Vassil Kriakov, Liyun Li, Jian Liang, Xiang Liu, Sergey Nepomnyachiy, Tehila Minkus, Juan Rodriguez, Angela Wang, Qi Wang, Hao Yan, Chao Zhang, Chi Zhang, Yeling Zhang, Chixiang Zhou,
- Columbia CS: Eli Brosh

Advised 140+ MSTN student design projects

PROFESSIONAL SERVICES

- Editor, *IEEE/ACM Transactions on Networking*; 2012 - 2016
- Editor, *Elsevier Computer Networks Journal*; 2012 - 2016
- TPC Co-chair for NOSSDAV, 2022
- Local Chair, ACM SIGCOMM 2020
- TPC Co-Chair, ACM SIGCOMM Workshop on Virtual Reality and Augmented Reality Network, 2018
- TPC Co-Chair, ACM MMSys Special Session on Multimedia in 5G Network Architectures, 2018
- TPC Co-Chair, ACM SIGCOMM Workshop on Virtual Reality and Augmented Reality Network, 2017
- General Chair, Passive and Active Measurement Conference, 2015;
- General Chair, IEEE Conference on Peer-to-Peer Computing, 2015
- TPC Co-Chair, 5th International Conference on Game Theory for Networks, 2014
- Publicity Chair, Panel Chair, and Local Arrangement of IFIP Networking Conference, 2013
- Workshop Co-chair, HotMD: Hot Topics in Multimedia Delivery, 2011;
- Publicity Chair, ACM Workshop on Network and Operating System Support for Digital Audio and Video (NOSSDAV) 2011;
- Tutorials Chair, ACM International Conference on Measurement and Modeling of Computer Systems (SIGMETRICS) 2010;
- Publication/Web Chair, IEEE Workshop on High Performance Switching and Routing (HPSR) 2007;
- Technical Program Committee Member/Area Chair for
 - IEEE International Conference on Network Protocols (ICNP), 2015, 2016, 2017, 2018, 2019, 2020, 2021, 2022,
 - ACM Multimedia Systems 2017, 2018, 2019, 2020, 2021
 - ACM Multimedia 2013, 2017, 2018, 2019, 2020, 2021
 - IEEE International Conference on Distributed Computing Systems (ICDCS) 2022, 2023,
 - IEEE Conference on Computer and Communications (INFOCOM) 2014, 2015, 2016, 2017, 2018, 2019
 - 30th International Teletraffic Congress (ITC 30), 2018

- 29th International Teletraffic Congress (ITC 29), 2017
- IEEE Conference on Peer-to-Peer Computing (P2P) 2014
- IFIP International Conference on Networking (Networking) 2014
- ACM Workshop on Network and Operating System Support for Digital Audio and Video (NOSSDAV) 2012, 2013, 2014, 2017
- IEEE Conference on Computer and Communications (INFOCOM) 2013
- IFIP International Conference on Networking (Networking) 2013
- IEEE International Conference on Computer Communications and Networks (ICCCN) 2013
- IEEE Conference on Computer and Communications (INFOCOM) 2012
- IEEE Conference on Computer and Communications (INFOCOM) 2011
- ACM International Conference on Measurement and Modeling of Computer Systems (SIGMETRICS) 2011
- IEEE International Conference on Distributed Computing Systems (ICDCS) 2011
- IEEE International Conference on Multimedia & Expo (ICME 2011)
- IEEE Conference on Computer and Communications (INFOCOM) 2010
- ACM Multimedia 2010
- IEEE International Conference on Distributed Computing Systems (ICDCS) 2010
- ACM Workshop on Network and Operating System Support for Digital Audio and Video (NOSSDAV) 2010
- IFIP International Conference on Networking (Networking) 2010
- ACM Multimedia 2009
- IEEE Conference on Computer and Communications (INFOCOM) 2009
- IEEE Global Communications Conference (GLOBECOM) 2009
- International Workshop on Peer-To-Peer Systems (IPTPS) 2009
- ACM Workshop on Network and Operating System Support for Digital Audio and Video (NOSSDAV) 2009
- International Conference on Queueing Theory and Network Applications (QTNA) 2009
- IEEE Consumer Communications and Networking Conference (CCNC) 2009
- IEEE International Conference on Distributed Computing Systems (ICDCS) 2008
- ACM International Conference on Measurement and Modeling of Computer Systems (SIGMETRICS) 2008
- ACM Sigcomm CoNEXT 2008
- IEEE Consumer Communications and Networking Conference (CCNC) 2008
- International Conference on Computer Communications and Networks (ICCCN) 2008
- ACM SIGCOMM 2007 P2P-TV Workshop
- ACM SIGMETRICS 2007 Student Workshop
- IFIP International Symposium on Computer Performance, Modeling, Measurements and Evaluation (PERFORMANCE) 2007
- International ICST Conference on Testbeds and Research Infrastructures for the Development of Networks and Communities (TridentCom) 2007

- International Conference on Computer Communications and Networks (ICCCN) 2007
- International Conference on Computer Communications and Networks (ICCCN) 2006
- Referee for submissions to the following professional journals:
 - *IEEE/ACM Transactions on Networking*;
 - *IEEE Journal on Selected Areas in Communications*;
 - *IEEE Transactions on Multimedia*;
 - *IEEE Transactions on Automatic Control*;
 - *IEEE Transactions on Information Theory*;
 - *IEEE Transactions on Computers*;
 - *IEEE Transactions on Network and Service Management*;
 - *IEEE Transactions on Parallel and Distributed Systems*;
 - *ACM Computer Communication Review*;
 - *ACM Transactions on Multimedia Computing Communications and Applications*;
 - *Automatica*;
 - *Elsevier Computer Networks Journal*;
 - *Elsevier Computer Communications*;
 - *Elsevier Optical Switching and Networking journal*;
 - *Springer Multimedia Systems Journal*;
 - *Springer Peer-to-Peer Networking and Applications Journal*;
 - *IEEE Communications Magazine*;
 - *IEEE Network Magazine*;
 - *IEEE Internet Computing*;
 - *Journal of Discrete Event Dynamic Systems*;
 - *Journal of Visual Communication and Image Representation*;

SEMINAR PRESENTATIONS

- Data-driven Approaches to Edge Caching, ACM SIGCOMM Workshop on Networking for Emerging Applications and Technologies, Budapest, Hungary, August 2018;
- Multi-path Multi-tier 360-degree Video Streaming in 5G Networks, NSF AR/VR Vision Workshop, April 24, 2018
- *Outstanding Alumni Award Lecture*, University of Massachusetts, Amherst, “Prioritized Buffer Control in Two-tier 360 Video Streaming”, October 20, 2017
- *Distinguished Lecture*, IEEE NY Section, “Prioritized Buffer Control in Two-tier 360 Video Streaming”, Long Island University, October 06, 2017
- Prioritized Buffer Control in Two-tier 360 Video Streaming, ACM SIGCOMM Workshop on Virtual Reality and Augmented Reality Network, Los Angeles, USA, August 2017;

- Follow Me: Personalized Channel Switching Guide for IPTV Users”, ACM MMSys, Taipei, Taiwan, June 21, 2017
- Identifying SDN State Inconsistency in OpenStack, Sun Yat-sen University, Guangzhou, China, June 06, 2017
- Follow Me: Personalized Channel Switching Guide for IPTV Users, South China University of Technology, Guangzhou, China, June 04, 2017
- “Can you SEE me now?” – Measurement and Design of Video Call Systems , Stevens Institute of Technology, April 20, 2017
- DDoS Attack Detection under SDN Context, AT&T Labs, NJ, November 18th, 2016
- DDoS Attack Detection under SDN Context, Chongqing University of Technology, China, January 2016
- Identifying SDN State Inconsistency in OpenStack, Cisco, November 2015
- Assessing and Improving User QoE of Video Telephony, NSF Workshop on Quality of Experience, Princeton, October 20, 2015
- CrossCut: Recovering Context from Internet Metadata in Large Networks, South China University of Technology, China, June 2015
- Measurement Study of Video Call Applications, Shenzhen University, China, June 2015
- Social Recommender Systems, Bloomberg, New York, October 2014;
- Measurement Study of Video Call Applications, George Washington University, Washington D. C., February, 2014;
- Mechanism Design for Dynamic P2P Streaming, Dalian Institute of Technology, China, July 2014;
- Dynamic Adaptive Streaming: from mobile to P2P, China Computer Federation, Guangzhou, China, July 2014;
- Measurement Study of Video Call Applications, Cisco, San Jose, CA, December, 2013;
- Circle-based Recommendation in Online Social Networks, Narus Technology, CA, December 2013;
- Measurement Study of Dynamic HTTP Streaming, NYC Media Lab Research Summit, 2013;
- Measurement Study of Mobile Video Calls, Tencent Technology, China, August 2013
- P2P Dynamic Adaptive Video Streaming, Beijing Jiaotong University, China, July, 2013
- On Social Voting Recommendation, SunYat-Sen University, China, July 2013
- Video Telephony for End-consumers, Peking University, Beijing, China, August, 2012
- Circle-based Recommendation in Online Social Networks, Tsinghua University, Beijing, China, August, 2012
- Social Recommender Systems, Beijing Jiaotong University, Beijing, China, August, 2012,
- Measurement Study of iChat, Google+, and Skype, Dalian Institute of Technology, Dalian, China, August 2012

- P2P Trading in Social Networks: The Value of Staying Connected, Huawei New Jersey Laboratory, May, 2012
- P2P Trading in Social Networks: The Value of Staying Connected, Bell Labs, Murray Hill, NJ, August 2011;
- Towards Friend-to-Friend IPTV, NAPA-WINE P2P TV Workshop, January, 2011;
- Bayesian-inference Based Recommendation in Online Social Networks, Columbia, CS, October 2010;
- Modeling and Analysis of Multi-Channel P2P Live Video Systems, University of Science and Technology of China, July 2010;
- P2P Trading in Social Networks: The Value of Staying Connected, Huazhong University of Science and Technology, China, June 2010;
- View-Upload Decoupling: A Redesign of Multi-Channel P2P Video Systems, IBM T.J. Watson Research Labs, March 2010;
- Gain of Opportunistic Routing in Hybrid Wireless Networks and Wireless Multicast, InterDigital, Long Island, NY, November 2009;
- Scalable Video Multicast in Hybrid 3G/Ad-hoc Networks, NSF WiCAT Annual Meeting, University of Virginia, November 2009;
- iPASS: Incentivized Peer-assisted System for Asynchronous Streaming, NYSTAR CATT Annual Meeting, October 2009;
- Law of Large Numbers in P2P Video Streaming, NJIT CS, October 2009;
- View-Upload Decoupling: A Redesign of Multi-Channel P2P Video Systems, WOCC, May 2009;
- Queuing Network Models for Multi-Channel P2P Live Streaming Systems, INFOCOM, April 2009;
- View-Upload Decoupling: A Redesign of Multi-Channel P2P Video Systems, INFOCOM, April 2009;
- Law of Large Numbers in P2P Video Streaming, WIN Lab, Rutgers University, November 2008;
- ISP-Centric P2P Sharing Applications, TimeWarner Cable, New York, November 2008;
- Is Random Scheduling Sufficient in P2P Video Streaming?, ICDCS, Beijing, June, 2008
- Exploring Fundamental Performance Bounds of P2P Video Streaming, Tsinghua University, Beijing, China, June, 2008
- P2P Live Video Streaming: the success and the limit, IBM T.J. Watson Research Labs, February 2008;
- P2P IPTV: current practice and future, Verizon Labs, Waltham, MA, November, 2007
- On the Minimum Delay Peer-to-Peer Video Streaming: how realtime can it be?, ACM Multimedia, September, 2007
- Large-scale P2P Video Streaming on the Internet, Huawei Corporate Research, Nanjing, China, August, 2007;
- Stochastic Fluid Theory for P2P Streaming, NYC P2P Workshop, May 2007

- Stochastic Fluid Theory for P2P Streaming, INFOCOM, Alaska, May 2007
- P2P Live Video Streaming: the success and the limit, WOCC, April 2007;
- A Measurement Study of a Large-Scale P2P IPTV System, Thomson Research Labs, Princeton, NJ, October 2006;
- Insight into PPLive: A Measurement Study of a Large-Scale P2P IPTV System, WWW 2006 workshop of IPTV services over World Wide Web, May 2006;
- On the TCP-Friendliness of VoIP Traffic, INFOCOM, Barcelona, April, 2006;
- An Information-Theoretic Approach to Network Monitoring and Measurement, IMC 2005;

PATENTS

1. Robert Margolies, Rittwik Jana, Shivendra Singh Panwar, Rajeev Kumar, and Yong Liu, "Method And Apparatus For Wireless Distribution Of Tv Services", US Patent # US 2018/0316954 A1, published on April 18, 2017
2. Yong Liu, Yang Xu, Chenguang Yu, "Determining User Perceived Delays in Voice Conference Systems and Video Conferencing Systems", US Patent # US 9,628,525 B2, issued on April 18, 2017
3. Yang Guo, Hao Hu, and Yong Liu, "Method and apparatus for peer-to-peer streaming of layered content" US 9027046 B2, issued on May 5th, 2015.
4. Chao Liang, Yang Guo, and Yong Liu, "Hierarchically Clustered P2P Streaming System", US Patent # 8,892,625 B2, Issues on November 18, 2014
5. Stevan H. Leiden, Yong Liu, Shivendra Panwar and Ayaskant Rath, "Peer-to-peer voice over internet protocol", US Patent # 8,315,521 B2, Issued on November 20, 2012;
6. Yong Liu, "Reducing or minimizing delays in peer-to-peer communications such as peer-to-peer video streaming", US Patent # US 8,005,975 B2, Issued on August 23, 2011;
7. Harald Steck, Xiwang Yang, Yong Liu, "Method and a server for routing between devices of a computer based social network", US20140047042 A1, published on February 13th, 2014
8. Xiwang Yang, Yang Guo, and Yong Liu, "Method and system for providing recommendations in a social network", US20130041862 A1, issued on February 14th, 2013.
9. Sha Hua, Yang Guo, Yong Liu, Hang Liu, and Shivendra S. Panwar, "Method and Apparatus For Scalable Content Multicast Over Hybrid Network", US20120005304 A1, published on January 5th, 2012;
10. Chao Liang, Yang Guo, and Yong Liu, "Multi-Head Hierarchically Clustered P2P Streaming System", US20110173265 A1, published on July 14th, 2011;
11. Chao Liang, Yang Guo, and Yong Liu, "Achieving Maximum Streaming Rate Using Decentralized Perfect Scheduling Algorithm", US 20110047215 A1, published on February 24, 2011
12. Yang Guo, Chao Liang, and Yong Liu, "Decentralized Hierarchically Clustered P2P Live Streaming System", US20110047215 A1, published on February 24, 2011;